







CONTRACT BRIDGE FOR 6 PLAYERS

NU-DEK SEXTET BRIDGE

-  The standard game of bridge expanded so 6 people can play together, 3 to a team.
-  Old rules and playing techniques retained; transition from 4- to 6-suited bridge is simple.
-  Any bridge player, regardless of degree of skill, can play it with the first hand dealt.
-  No bridge host or hostess need now be flustered by an extra, or missing couple.
-  You'll like it! And you'll like the new poker and other game variations NU-DEK cards now enables!
-  **SEXTET BRIDGE is NEW . . . EXCITING . . . DIFFERENT!** The very newest thing in smart gifts!





SEXTET CONTRACT BRIDGE

How NU-DEK cards make it possible.

Sextet or 6-handed bridge is made possible by Nu-Dek cards which add 2 new suits so 6 players may play at one time. It is not intended to replace the 4-handed game, but to supplement it by providing a compatible game for those frequent occasions when chance, or preference, brings 6 people together to play bridge.



The 2 new suits presented by Nu-Dek cards are sandwiched between the pre-existing major and minor suits:

-  **WHEELS** the symbol a ship's wheel—emblematic of commerce—a MAJOR SUIT.
-  **RACQUETS** the symbol crossed tennis racquets—emblematic of sports—a MINOR SUIT.



The designers of Nu-Dek cards have taken the liberty to attach romantic symbolism to all of the suits: **industry** to spades . . . **romance** to hearts . . . **wealth** to diamonds . . . **conflict** to clubs . . . and now **commerce** to wheels . . . and **sports** to racquets. As each new suit consists of 13 cards, Ace thru deuce, the deck totals 78 cards. Dealt to 6 players, each draws a 13 card hand representing 6 suits, an average of 2 1/6 cards per suit as compared with 3 1/4 cards per suit in a conventional bridge hand.



For how to play SEXTET BRIDGE . . . turn the page . . .

HOW TO PLAY

SEXTET CONTRACT BRIDGE

Mechanics:

The 6 players form 2 teams of 3 each, seated so partners alternate with opponents.

Dealer's 1st partner to the left shuffles the second deck during the deal.

Dealer bids first, and winner of the bid (declarer) plays his 2 partners' hands as well as his own.

As soon as declarer's first opponent to the left has played the lead card, declarer's No. 1 partner to the left lays down his hand to be played as 1st dummy.

Upon declarer's play of a card from his 1st dummy, second opponent (clockwise) plays, and then declarer's No 2 partner reveals the 2nd dummy.

From this point play progresses as in 4-handed bridge . . . and in party bridge the 2 "dummies" can prepare refreshments.

Scoring:

Scoring is identical to scoring for 4-handed bridge, with ONE EXCEPTION. Since there are 6 suits, hence 6 Aces, new bonus values have been added. For holdings of 4, 5 or 6 Aces in one hand in a No-trump bid add:

150 points for 4 Aces* . . . 200 for 5 . . . 250 for 6
(*same as in 4-handed bridge)

Odds:

Since there are more cards in the deck, and less cards-per-suit in each hand, the chance

of drawing a specific card is lower, and the chance of being dealt a void or singleton higher, than in 4-handed bridge. A 3-card suit is as strong (relatively) as a 4-card suit in 4-handed bridge, and an Ace is more likely to catch a singleton King, or to be trumped.

Despite these tendencies for the game to be a bit more "wild" than 4-handed bridge, it is amazing how applicable are the commonly used point or honor trick count systems of evaluating for bidding.

Technique:

For an opening bid, or initial valuation of the hand, 12 to 14 points (A, K, Q and J valued at 4, 3, 2 and 1, and point values of 2 and 1, respectively, being assigned to voids and singletons only) proves quite reasonable, as do values commonly accepted as adequate for overcalls, raises, doubles, etc. Even the 4-No-trump bid convention to "ask for Aces" applies without a hitch: the 1st partner responds as usual, and the 2nd partner is free to pass if he has no Aces (the 1st partner has already insured the bid will be kept open); for 1 Ace he bids the suit next higher in order above suit bid by 1st partner, the 2nd higher suit for 2 Aces, etc.

Where Sextet and 4-handed bridge are played in the same party, rotation of players should be arranged to give each player essentially equal exposure to both types. The time required for 4 hands of Sextet is the approximate equivalent of time required for 6 regular hands, so rotation is appropriate after 4 hands of Sextet and 6 of 4-handed bridge.

For information on procurement or development of
related equipment and materials . . .

6-sided bridge table overlays
tallys for Sextet and Regular Bridge in the same
party
duplicate Sextet bridge kits
items incorporating new suit emblems
books, articles, etc. . . .

write: SECOBRA*
2636 Gladiolus Lane
Dallas, Texas 75233

*Sextet Contract Bridge Associates.

© Ralph E. Peterson, 1964